## NBA Rally Judge Worksheet

Entry NumberDog Name	Date	
Judge Name	_Time	Final Score
Rally Class:		

Maximum Point Deduction	Deductions	Marks For Occurrences Example (1111)	Points Deducted
1-2 Points	<ul> <li>Tight Leash</li> <li>Poor Sits</li> <li>Dog Interfering With Handler</li> <li>Slow, Delay or Resistance To Respond</li> <li>Touching or ticking a jump, cone, person or post.</li> </ul>		
1-10 Points	<ul> <li>Repeat of Station (automatic 3 points)</li> <li>Pylon/post knocked over on Figure Eight, Spiral &amp; Serpentine</li> <li>Lack of Control</li> <li>Loud command or intimidating signal</li> <li>Excessive Barking</li> <li>Lack of Teamwork</li> <li>Lack of Briskness</li> <li>Handler Error</li> <li>Patting/Clapping in Excellent per occurance</li> <li>Hitting the Jump</li> </ul>		
6-10 Points	<ul> <li>Incorrectly Performed Station (automatic 10 pts)</li> <li>Luring/Pleading with the dog</li> <li>Lack of natural manner</li> <li>Failure of dog to go over jump in proper direction (IP) – No Retries Allowed</li> <li>Failure to complete the Sit/Stay exercise (IP) – No Retries Allowed</li> </ul>		
Non-Qualifying	<ul> <li>Minimum Requirements Not Met</li> <li>Dog Unmanageable or Uncontrollable Barking</li> <li>Station Not Attempted By Handler</li> <li>Consistently Tight Lead</li> <li>Dog that eliminates while in the ring for judging</li> <li>Handler Error</li> <li>NQ Errors may not be retried</li> </ul>		
		Possible Score	100
		Deductions	-
		Total Score	